# **Representing Edge Flows via Sparse Cell Complexes**

Josef Hoppe and Michael T. Schaub Learning on Graphs – November 29, 2023

RWTH Aachen University









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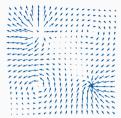




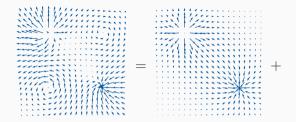




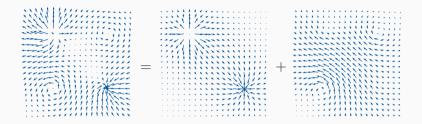




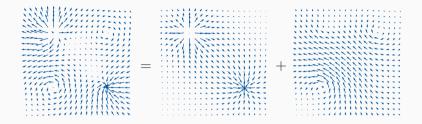


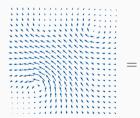






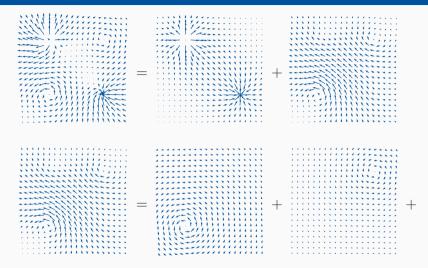




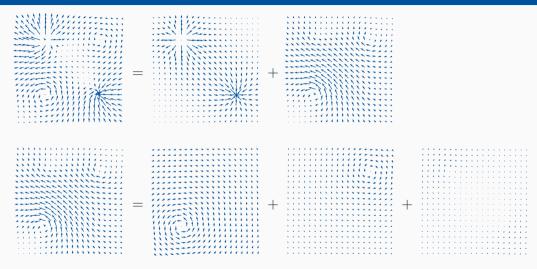


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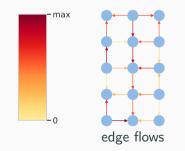




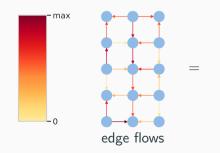








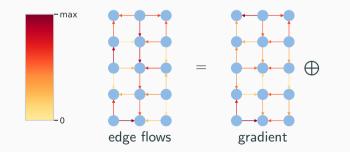






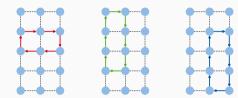


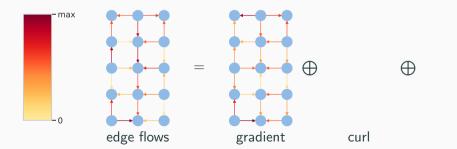




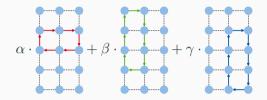


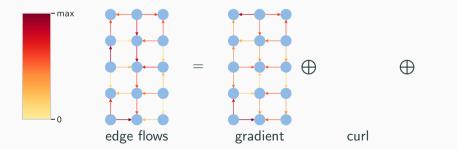




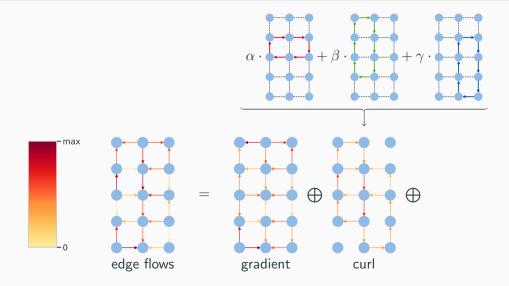




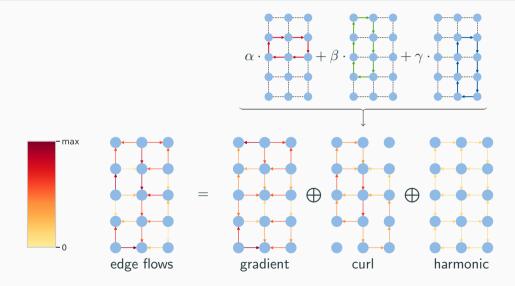








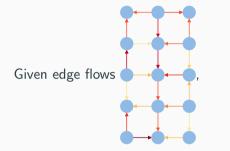




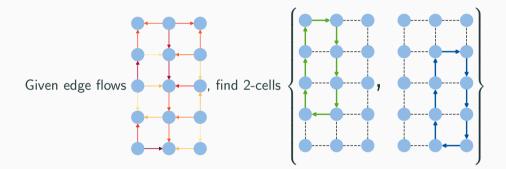


Given

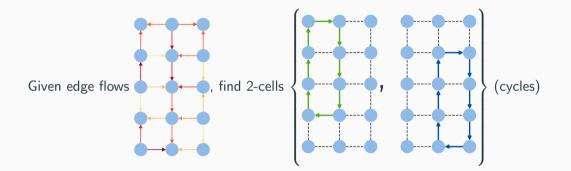




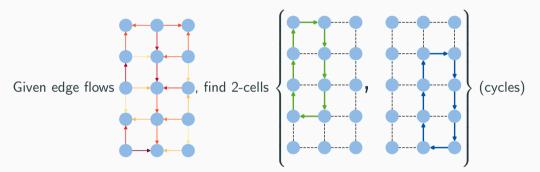






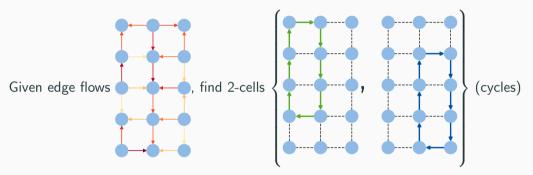






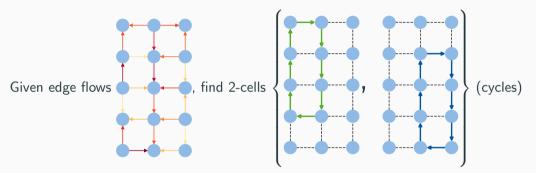
that minimize the loss





that minimize the loss (= least squares of harmonic flow)





that minimize the loss (= least squares of harmonic flow)

Note: The Decision Variant is NP-Hard.

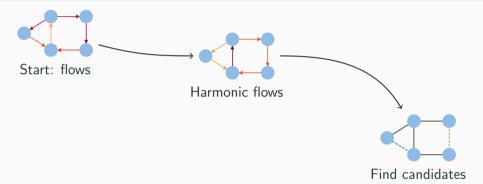




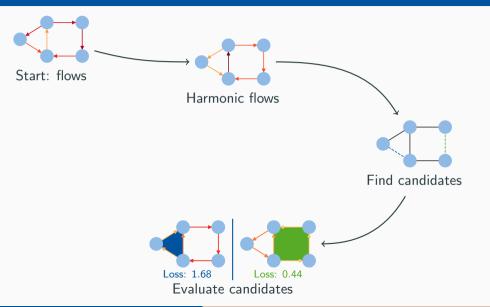




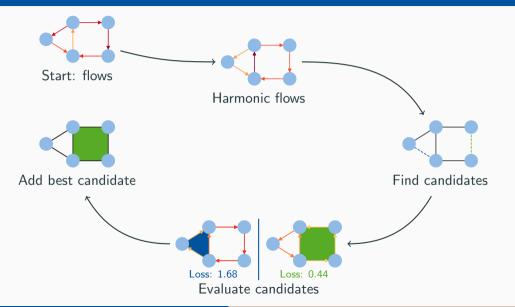




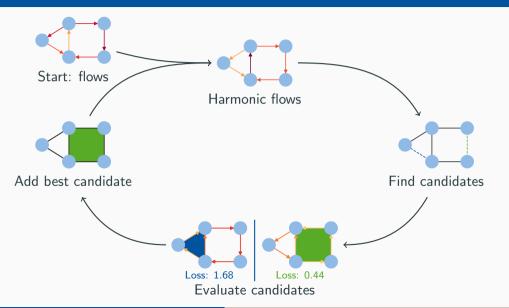




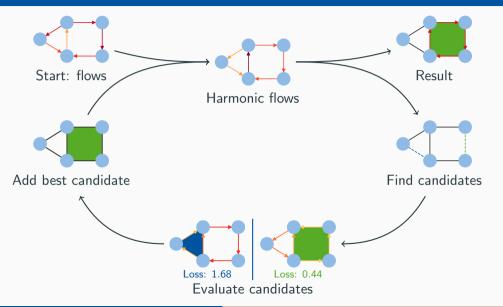






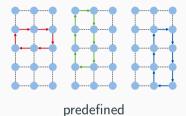






# How can we get cell candidates?

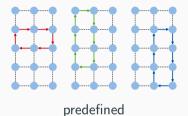




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# How can we get cell candidates?



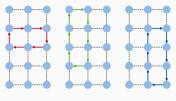




all triangles

#### How can we get cell candidates?





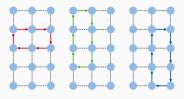
predefined



all triangles (Simplicial Complex)

## How can we get cell candidates?





predefined

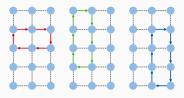


all triangles (Simplicial Complex)



#### How can we get cell candidates?





predefined

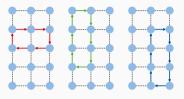


all triangles (Simplicial Complex) all cycles?



#### How can we get cell candidates?

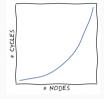




predefined



all triangles (Simplicial Complex)



all cycles?





• Needs to consider "all" of the harmonic space

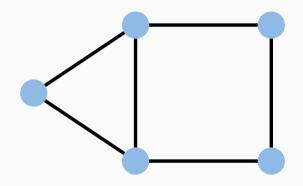


- Needs to consider "all" of the harmonic space
- Exponentially many cycles  $\Rightarrow$  Must not consider all cycles

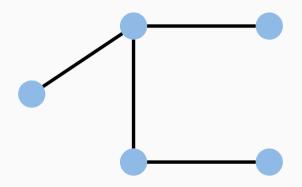


- Needs to consider "all" of the harmonic space
- Exponentially many cycles  $\Rightarrow$  Must not consider all cycles
- Good start: Cycle basis
  - Spans entire harmonic space
  - Size linear in number of edges
  - Sparsity: Requires "good" cycles

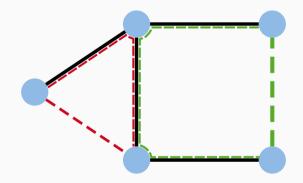




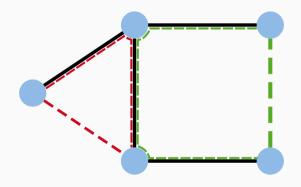






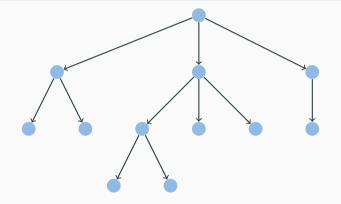




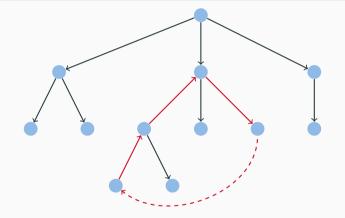


Complexity:  $exp(nodes) \rightarrow nodes \cdot edges$ 

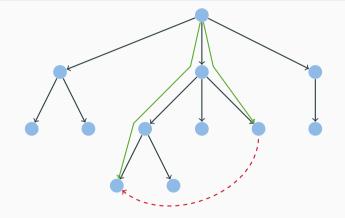




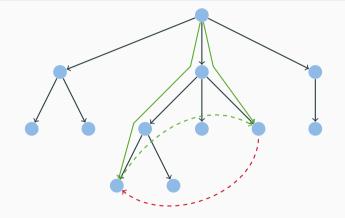




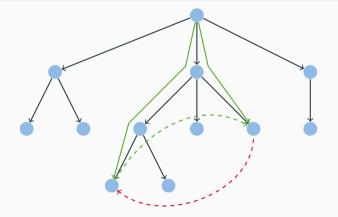






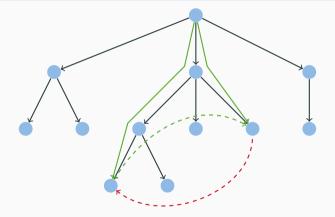






Complexity: nodes  $\cdot$  edges  $\rightarrow \sim$  edges + finding a spanning tree

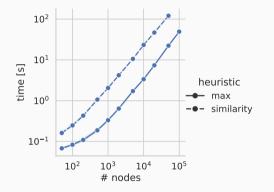




Complexity: nodes  $\cdot$  edges  $\rightarrow \sim$  edges + finding a spanning tree (edges log edges)

Results



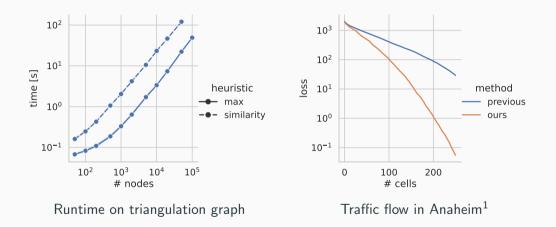


#### Runtime on triangulation graph

<sup>&</sup>lt;sup>1</sup>Transportation Networks for Research. https://github.com/bstabler/TransportationNetworks. Accessed 2023-08-18.

Results





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#### Conclusion



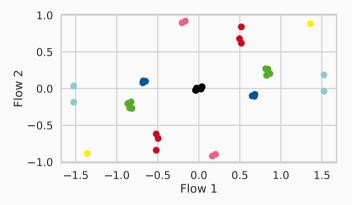
- Generalization of methodology for Topological Signal Processing
  - Cells: triangles  $\rightarrow$  polygons
  - Candidates: pre-selected  $\rightarrow$  heuristic selection
- Efficient approximation algorithm for NP-hard problem
  - Iterative greedy algorithm
  - Utilizing spanning trees for efficiency
  - Worked well in empirical experiments
- Future work:
  - Other downstream tasks / Adaptation to other tasks
  - Qualitative evaluation of inferred cells



Full Paper & PyPI Package

## Heuristic: Finding Spanning Trees

- 1. Maximum spanning tree (by absolute flow)
- 2. Spanning tree of similar edges



Edges clustered by flow value

