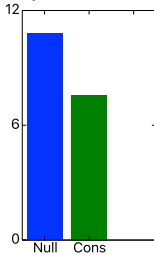
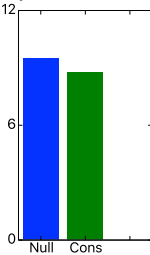


## Model prediction errors

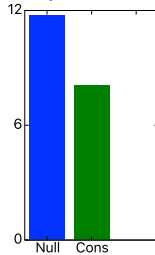
experiment 1



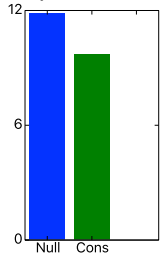
experiment 2



experiment 3



experiment 4



### Situations

- Predictions under null model
- Predictions via our model

# Modelling influence and opinion evolution in online collective behaviour



Samuel Martin

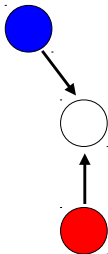
Joint work with **Corentin Vande Kerckhove, Pascal Gend,**  
**Julien Hendrickx, Jason Rentfrow, Vincent Blondel**  
Centre de Recherche en Automatique, NANCY, CNRS-Uni Lorraine  
UCLouvain, UCambridge

2016

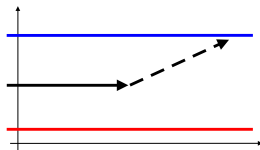
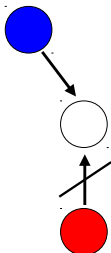
## Why modeling opinion dynamics ?



## Why modeling opinion dynamics ?



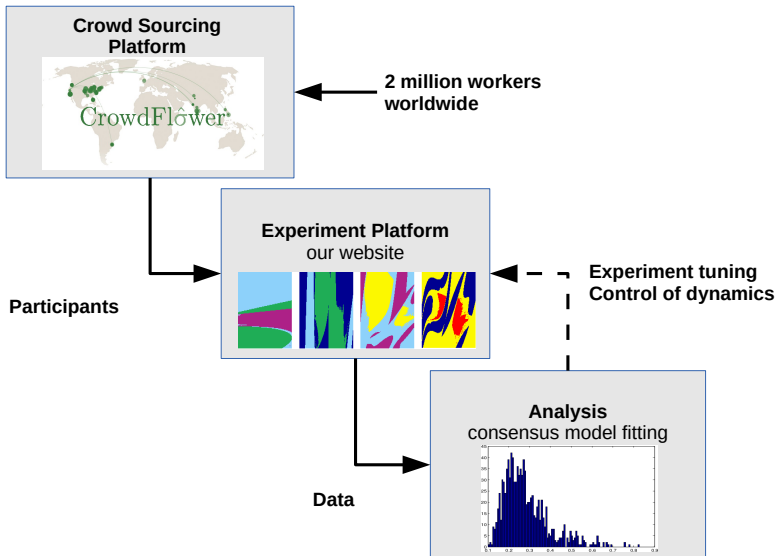
## Why modeling opinion dynamics ?

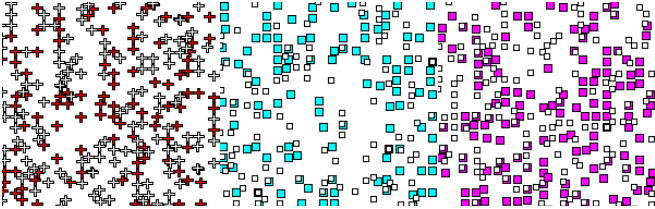


## Research questions

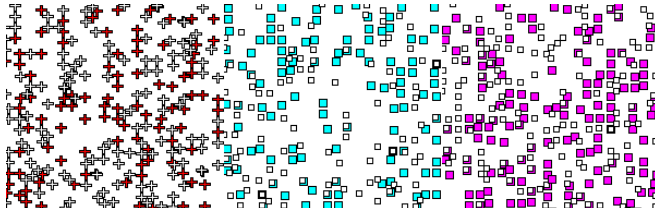
- Can we model opinion evolution as a result of interactions ?
- How good can we expect predictions to be ?

# How to get opinion dynamics data ? An in vitro experiment

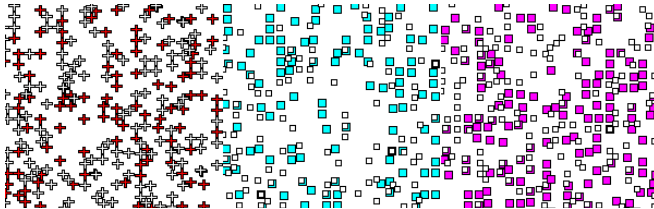








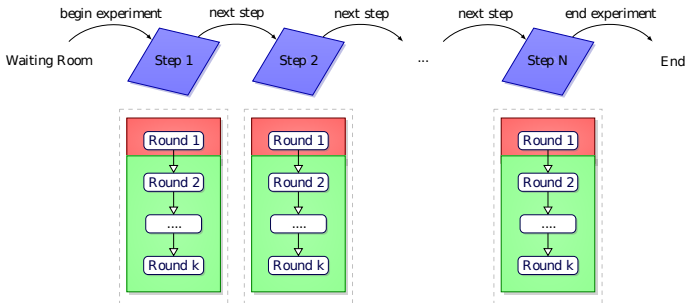
64 groups  $\times$  6 participants  $\times$  30 pictures  $\times$  3 rounds of estimations  
 71 groups  $\times$  6 participants  $\times$  30 pictures  $\times$  3 rounds of estimations



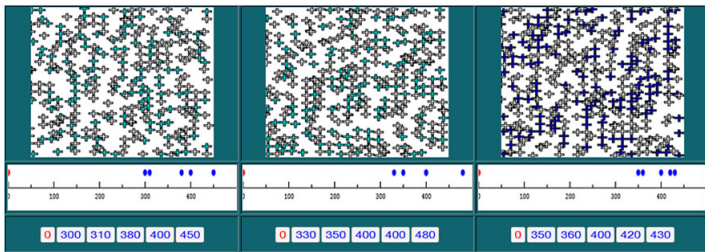
64 groups  $\times$  6 participants  $\times$  30 pictures  $\times$  3 rounds of estimations  
 71 groups  $\times$  6 participants  $\times$  30 pictures  $\times$  3 rounds of estimations

**Incentives**  $\Rightarrow$  Money    \$0.10    (+  $\sim$  \$0.5)    per 30min

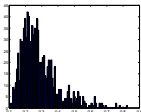
# Experimental design



## Example - Step 1, Round 2



## Data analysis



## Opinion dynamics models

$$x_i(t + 1) = x_i(t) + \frac{1}{n} \sum_j a_{ij}(t) (x_j(t) - x_i(t)) + \eta_i(t)$$

### Models

- **Null** : No influence :  $a_{ij}(t) = 0$
- **Ours** : Infuencability Decay in time :  $a_{ij}(t) = \alpha_i(t)$

Additive noise :  $\eta_i(t)$

## How to estimate the parameters ?

→ **Minimize the mean square error**

Mean-square error

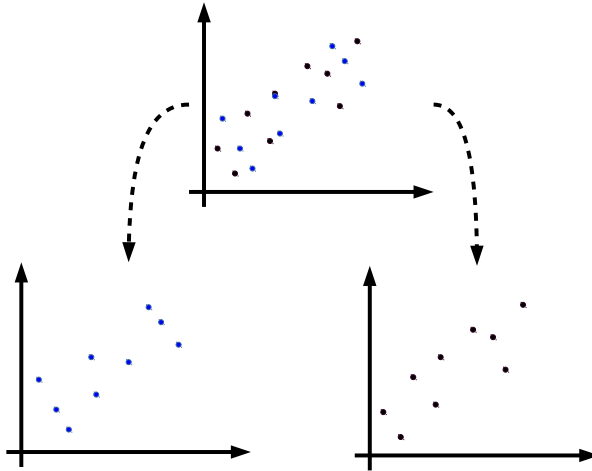
$$MSE(\alpha, \sigma^2) = \sum_{g \in \text{games}} \|\tilde{x}(2) - x(2)\|^2 + \|\tilde{x}(3) - x(3)\|^2$$

$x(t)$  : actual decision by the real participants

$\tilde{x}(t)$  : prediction given  $x(1)$  and  $\alpha$

# How to assess the predictive power of the models ?

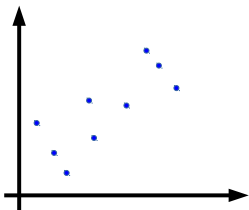
⇒ **Via crossvalidation** : Split population of 600 participants into 2



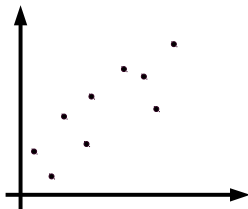
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⇒ **Via crossvalidation** : Split population of 600 participants into 2

Training data



Validation data

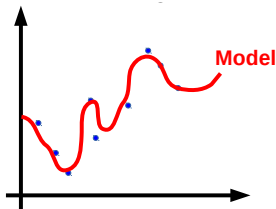




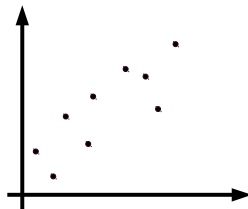
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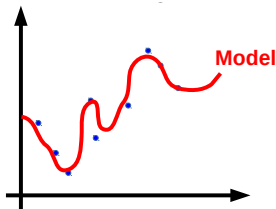


Learn  $\alpha(1) \in \mathbb{R}$  and  $\alpha(2) \in \mathbb{R}$  best  
predicting opinion evolution

## How to assess the predictive power of the models ?

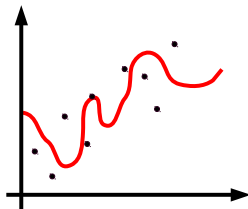
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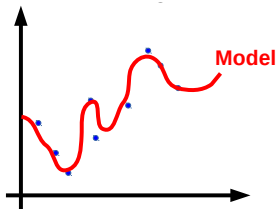


Use  $\alpha(1)$  and  $\alpha(2)$  to predict opinion evolution

## How to assess the predictive power of the models ?

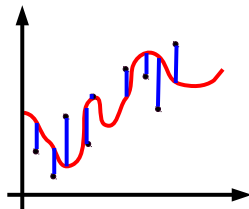
⇒ **Via crossvalidation** : Split population of 600 participants into 2

Training data



Learn  $\alpha(1) \in \mathbb{R}$  and  $\alpha(2) \in \mathbb{R}$  best predicting opinion evolution

Validation data



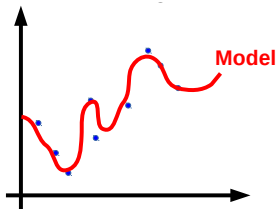
Use  $\alpha(1)$  and  $\alpha(2)$  to predict opinion evolution

→ Compute **MSE** on validation set

## How to assess the predictive power of the models ?

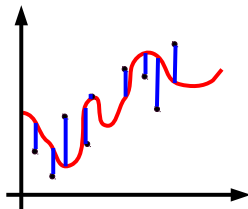
⇒ **Via crossvalidation** : Split population of 600 participants into 2

Training data



Learn  $\alpha(1) \in \mathbb{R}$  and  $\alpha(2) \in \mathbb{R}$  best predicting opinion evolution

Validation data

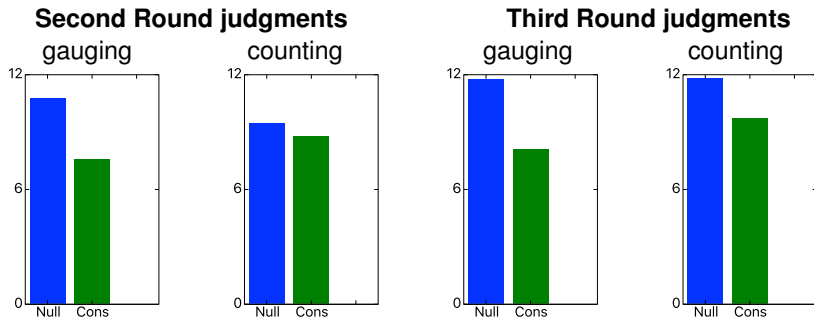


Use  $\alpha(1)$  and  $\alpha(2)$  to predict opinion evolution

→ Compute **MSE** on validation set

→ Repeat many times + Compute **average MSE**

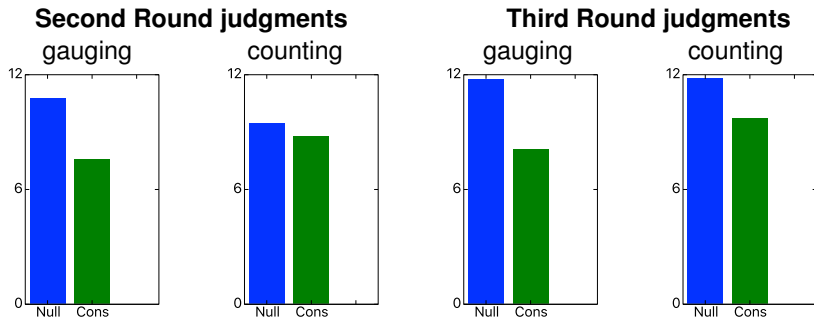
## Model prediction errors



### Situations

- Predictions assuming constant opinions
- Predictions via consensus model

## Model prediction errors

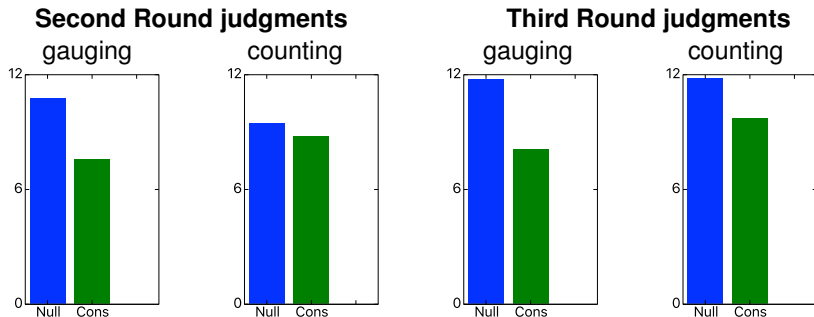


**HOW GOOD IS THIS ?**

### Situations

- Predictions assuming constant opinions
- Predictions via consensus model

## Model prediction errors



**HOW GOOD IS THIS ?** ... compared to BEST POSSIBLE PREDICTIONS ?

### Situations

- Predictions assuming constant opinions
- Predictions via consensus model

**Assume we know the ideal predictive model**

$$x_i(2) = f_i(x_i(1), x_{others}(1), picture) + \eta,$$

→  $\text{std}(\eta)$  **intrinsic variation** of a participant : lower bound for prediction error

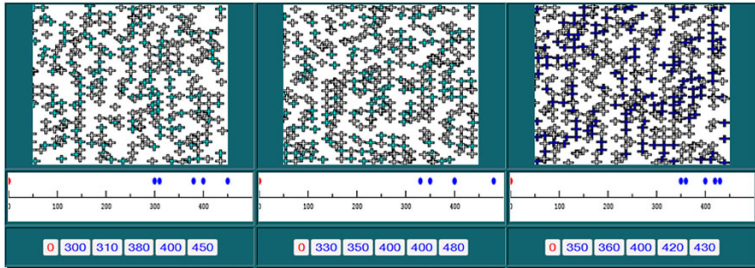
**How can we measure  $\text{std}(\eta)$ ?**



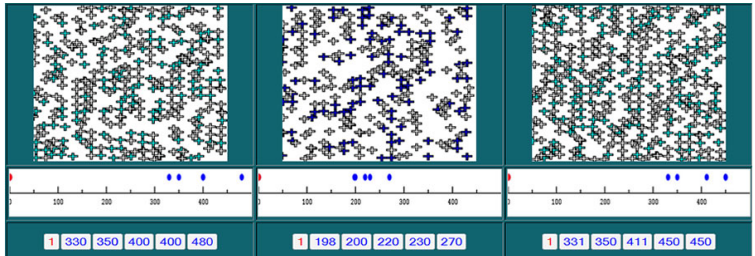
# Control experiment

→ Over 30 pictures, 20 were couples of replicates

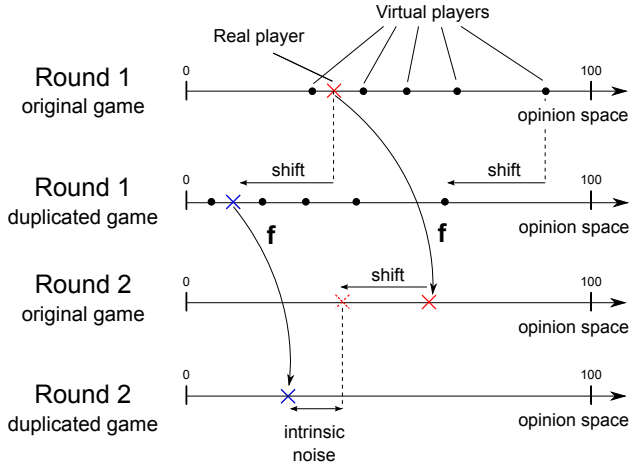
1



7



# Control experiment



## Computing the intrinsic variation

### Theorem

Assume it exists  $\lambda \in [0, 1]$ , function  $g_i$  and  $h_i$  such that

$$f_i(x_i(1), x_{others}(1), picture) = \lambda g_i(x_i(1), x_{others}(1)) + (1 - \lambda) h_i(picture)$$

and

$$g_i(x_i(1) + s, x_{others}(1) + s) = g_i(x_i(1), x_{others}(1)) + s,$$

Then,

$$std(\eta) = \sqrt{\text{mean}\left(\frac{1}{2}(x'_i(2) - x_i(2) - \lambda(x'_i(1) - x_i(1)))^2\right)}$$

where mean is taken over all repeated games and all participants and where the prime notation is taken for judgments from the second replicated game in the control experiment.

**Proof :** Judgments in two replicated games by a same participants :

$$\begin{aligned}x_i(2) &= f_i(x_i(1), x_{others}(1), picture) + \eta \\x'_i(2) &= f_i(x'_i(1), x'_{others}(1), picture) + \eta'\end{aligned}$$

$\eta, \eta'$  : 2 independent draws. Judgments are shifted by same known constant  $s = x'_i(1) - x_i(1)$  :

$$\begin{aligned}x'_i(1) &= x_i(1) + s, \\x'_{others}(1) &= x_{others}(1) + s,\end{aligned}$$

With the assumption on  $f_i$  :

$$\begin{aligned}x_i(2) &= \lambda g_i(x_i(1), x_{others}(1)) + (1 - \lambda)h_i(picture) + \eta, \\x'_i(2) &= \lambda g_i(x'_i(1), x'_{others}(1)) + (1 - \lambda)h_i(picture) + \eta'\end{aligned}$$

Then, with assumption on  $g_i$  :

$$x'_i(2) = \lambda (g_i(x_i(1), x_{others}(1)) + s) + (1 - \lambda)h_i(picture) + \eta'$$

and

$$x'_i(2) - x_i(2) = \lambda s + \eta' - \eta.$$

Recall

$$x'_i(2) - x_i(2) = \lambda s + \eta' - \eta.$$

Notice  $\eta, \eta'$  independent with zero mean, *i.e.* ,  $\mathbb{E}(\eta) = \mathbb{E}(\eta') = 0$ , the theoretical variance of  $\eta$  is

$$\begin{aligned}\mathbb{E}(\eta^2) &= \frac{1}{2}\mathbb{E}(\eta^2) + \mathbb{E}(\eta'^2) \\ &= \frac{1}{2}(\mathbb{E}(\eta'^2) - 2\mathbb{E}(\eta')\mathbb{E}(\eta) + \mathbb{E}(\eta^2)) \\ &= \frac{1}{2}(\mathbb{E}(\eta'^2 - 2\eta'\eta + \eta^2)) \\ &= \frac{1}{2}\mathbb{E}((\eta' - \eta)^2).\end{aligned}$$

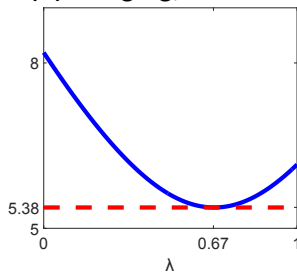
Consequently, the variance of  $\eta$  is empirically measured as the average of

$$\frac{1}{2}(x'_i(2) - x_i(2) - \lambda s)^2$$

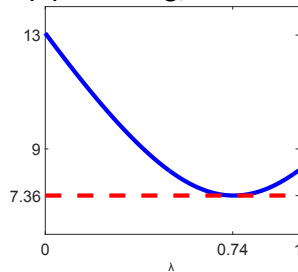
over all repeated games and all participants.

Take the most conservative  $\text{std}(\eta)$  over all  $\lambda$

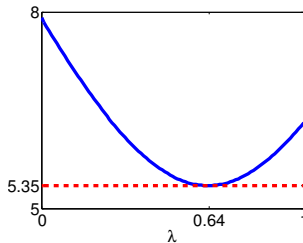
(A) Gauging, round 2



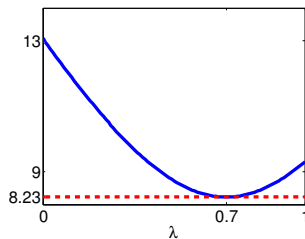
(B) Counting, round 2



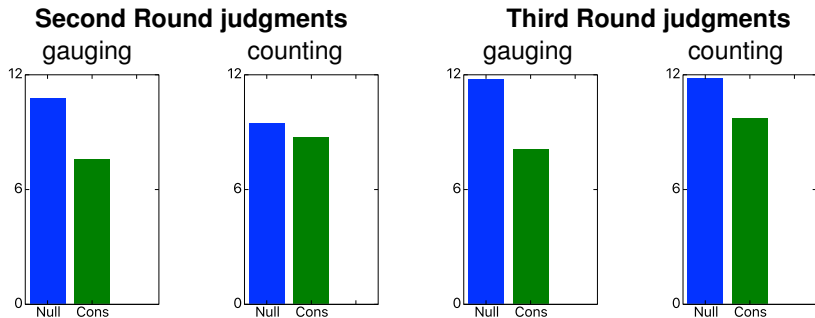
(C) Gauging, round 3



(D) Counting, round 3



## Model prediction errors

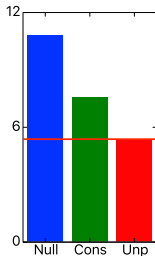


### Situations

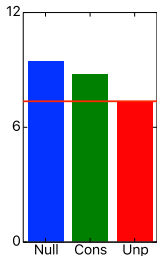
- Predictions assuming constant opinions
- Predictions via consensus model

## Model prediction errors

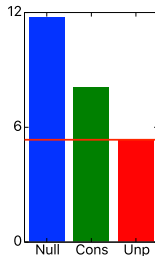
**Second Round judgments**  
gauging



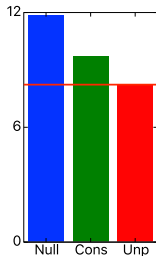
counting



**Third Round judgments**  
gauging



counting



### Situations

- Predictions assuming constant opinions
- Predictions via consensus model
- Level of unpredictability



## Prediction improvement

→ Use past information on each participant

- distinct  $\alpha_i(1), \alpha_i(2)$  or
- 2 classes : **stubborn** ( $\alpha^S(1), \alpha^S(2)$ ) or **compliant** ( $\alpha^C(1), \alpha^C(2)$ )

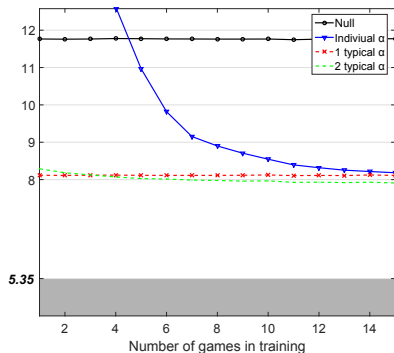
# Prediction improvement

→ Use past information on each participant

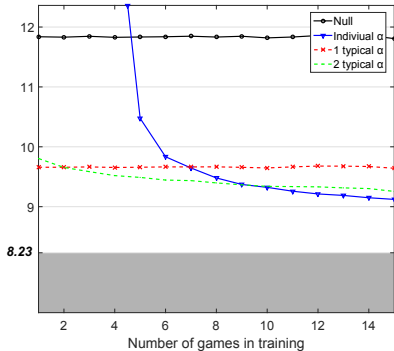
- distinct  $\alpha_i(1), \alpha_i(2)$  or
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## Third Round judgments

gauging

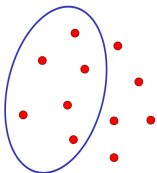


counting



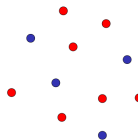
# Challenges

Network



$$x(t+1) = \mathbf{A}_k x(t)$$

Bots



$$x(t+1) = \mathbf{A} x(t) + \mathbf{B} u(t)$$

# Modelling influence and opinion evolution in online collective behaviour



Samuel Martin

Joint work with **Corentin Vande Kerckhove, Pascal Gend,**  
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